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Title: **Digital Storytelling**

Audience: All levels, GT

Length: 6 hours

Just what is digital storytelling, and how does it fit into your curriculum? And how can it facilitate differentiation in your curriculum? (Hey, GT teachers, consider digital storytelling for your PSP projects!) We'll answer both questions as you create your own digital story using PhotoStory 3 (It's free!). You do not need prior knowledge of the software. It's very user-friendly, and step-by-step instruction will be provided. Please bring digital pictures you would like to use on a CD or flash drive. Please do not bring pictures that would have to be scanned.

Title: **Do you REALLY Google?**

Audience: All levels, GT

Length: 6 hours

Do you think of Google as just a search engine? Well, it's that and much more! We'll touch on conducting effective searches to locate the information you need and then spend the day exploring the many educational tools available from Google and how you might incorporate them into your curriculum. Any teacher who wants to search expeditiously or who will be teaching kids to conduct research will benefit from this workshop, especially GT teachers doing the PSP.

Title: **Copy—RIGHT? Unravel the Copyright Mystery**

Audience: All levels, GT, Administrators

Length: 6 hours

Copyright and fair use have always been a bit confusing for some of us, and then the Internet came along and really complicated things! How can we teachers know when it is appropriate to copy or not to copy? We will discuss these issues as well as appropriate citations for all age levels—even the little kids! This is a topic of importance for all teachers and administrators, no matter what your curriculum area may be. A must for GT teachers doing the PSP.

Title: **Draw Tools for Teachers**

Audience: All levels, GT

Length: 6 hours

Not familiar with Draw Tools? You're missing all the fun! Learn how to use the various tools and how to integrate them into any curriculum area. Draw Tools offer many options to foster problem-solving skills and creative thinking in your students while challenging as well. What a great asset to creating differentiated/tiered curricula! Come prepared to be creative and have a fun day while you learn.

Title: **Word Tools for Teachers 1**

Audience: All levels

Length: 6 hours

Too often, workshops focus on software basics without really telling how they are beneficial to you and your classroom. Let's bypass all that and talk about Word tools that you can use to enhance your teaching and perhaps integrate into your students' curriculum. Just a few of the options to be discussed: labels, tables, business cards, bullets and numbering, and those pesky tabs. We'll talk about creative uses for all of the above. Plus, how to use Word's readability statistics, autosummary, and format painter!

Title: **Word Tools for Teachers 2**

Audience: All levels

Length: 6 hours

Word Tools for Teachers 1 just couldn't cover all the features of Word that can be valuable tools for you. Learn how to make comments on your students' work without picking up a pen! You'll also learn how to merge files and create forms which could help you gather information or modify for special needs students. Use tracking changes to see your students' revisions—or lack thereof! The session will also touch on hyperlinks, headers/footers, columns, and Equation editor (Math teachers, this is a valuable tool for you!).

Title: **Excel-lent Integration**

Audience: Elementary through Junior High, GT

Length: 6 hours

Everybody knows that Excel is a spreadsheet program that is intended to be used to “crunch” numbers, right? Not necessarily so! This workshop will introduce you to basic Excel, and then we'll talk about how you can create files for use with your students—from math facts practice that “check” the answers to spelling tests! You'll also learn how to use the Chart Wizard with your students to get them excited about gathering data and presenting it in a graph. Excel even functions well to create posters! We will discuss innovative strategies for integration that would aid you in creating a differentiated curriculum or perhaps tiered assignments for your GT students.

Title: **Great Websites for the Content Areas**

Audience: All levels core subject areas

Length: 6 hours

Have you ever said that you simply don't have time available to surf the Internet looking for sites applicable to your curriculum? Wish you had a hotlist of resources for your content area? Well, here's your chance! We'll start the day discussing how to evaluate the quality of web pages and the information found there. Then you'll spend the remainder of the day browsing more than 1,000 sites catalogued into the core subject areas. You should leave this workshop with an arsenal of activities for your curriculum.

Title: **Wonderful World of Webquests**

Audience: All Levels

Length: 6 hours

Webquests are excellent curriculum tools and often facilitate a tiered curriculum to meet the needs of a variety of learners. The Internet is a wealthy resource of webquests; however, there are poor quality quests as well as excellent quests. We'll discuss how to evaluate and identify a quality quest. The latter part of the day will be spent browsing and analyzing quests to locate those which will enrich your curriculum.

Title: **Integration 2.0**

Audience: All levels, GT

Length: 6 hours

Technology has come a long way! What is Web 2.0, and how can it most effectively be used with students, including the gifted, in order to meet all their needs? What technology-related activities can we use other than research and games? Come and discuss blogs, wikis, RSS, podcasting, social bookmarking, and others. This is not an in-depth "how-to" session. Instead, it is an introduction to possibilities and a discussion of how they might be incorporated to enrich your curricula.

Title: **Classroom Clay Animation**

Audience: All levels, GT

Length: 12 hours

Note: This workshop is done with co-presenter Cindy Hedeman.

Clay animation is easily integrated into many subject areas and has been successfully used with all ages and abilities. It's an excellent product for the PSP. Come have fun and develop curriculum for your classroom. During this two-day workshop, you will learn the basics of clay animation, from creating clay figures to the finished video! Examples will be shared.

Title: **FREE Online Tools and Software**

Audience: All levels

Length: 6 hours

Low budget, or perhaps no budget? Don't sweat the small stuff! The Internet offers numerous tools and software applications that will enhance your teaching at no cost to you! This session will focus on tools that will assist you in integrating technology into your curriculum. The discussion will cover a wide variety of tools, all focused at making a teacher's job easier and enriching your curriculum!

Title: **Instructional Games to Elicit Higher Level Thinking**

Audience: All levels

Length: 6 hours

Come prepared to have fun and learn how to incorporate Bloom's Taxonomy into games you create for your curriculum. Create games to motivate your students while eliciting higher-level thinking. Come prepared with textbooks, lesson plans, curriculum materials that you will use to create your games.

Title: **Integration 411 for Administrators**

Audience: Administrators responsible for PDAS evaluations

Length: 3 hours

What is quality technology integration, and how does it differ from instructional technology? Come discuss the meaning of both and why both are important to the curricula on your campus. Discussion will include how you can support and encourage quality technology integration. Come learn; then return home and share this information with all your teachers!

Title: **Resumes 101 for Educators**

Audience: All

Length: 6 hours

If you decide to make a career change, are you prepared to successfully market yourself? How will you showcase your strengths? Come explore best practices for resumes and cover letters. We'll also discuss what types of documentation you might want to collect for a professional portfolio.

Title: **Teaching Kids the Research Process**

Audience: All levels, GT

Length: 6 hours

This workshop is designed to assist teachers who will be teaching kids to conduct research, especially those whose students will be doing the PSP. Explore all the facets of web-based research from the process to conducting successful searches to evaluating web pages to documenting sources to using citation tools. Whew! This class will include it all for all age levels! You will be able to use this information to incorporate depth and complexity into students' assignments.

Title: **Powerful PowerPoint Integration**

Audience: All levels

Length: 6 hours

PowerPoint is a powerful, though often MIS-used, tool. Come learn the basics for creating an effective presentation aid so that you can expect the same of your students. Learn to use non-traditional page setups and edit the slide master to create custom backgrounds or perhaps create an interactive learning tool for your students. In addition, we'll talk about some fun and creative ways to use PowerPoint as a publishing tool.

Title: **Publishing for the Classroom**

Audience: All level

Length: 6 hours

Use Publisher to get students excited about conducting research and then displaying the results. Trading cards, bookmarks, brochures, and graphic reports are just a few of the design layouts that will be discussed. Learn how publishing can actually help your students to summarize and write effectively.